



Introduction

Move the snake around the bordered plane, avoiding walls and the tail of the snake itself. Eat apples, pears and lemons to score points. Eat all apples to advance to the next level. Eat one pear to double future points of apples. Lemons just leave a genuine sour taste in your mouth.

Requirements

No extras required - not even the Memory Expansion. Insert cartridge and power up your console.

Quick reference guide

Joystick	Starts level and moves snake.
Fctn = (Quit)	Returns the computer to the master title screen.

Credits @ AtariAge.com

Software	Karsten aka sometimes99er
Hardware and distribution	Jim aka ksarul
	Greg aka arcadeshopper (arcadeshopper.com)
